

DISCLAIMER:

The following presentation is the result of a single iteration's worth of work. We did not do any iteration planning, estimations, or acceptance tests.

Contents are not in Given-When-Then format and may also include common sense (and some not-so-common sense) statements and lots of our own opinions (also subject to change).

Please feel free to browse Facebook if you get bored. K, thanks.

Beyond Agile

Path to Agility 2014



Agility

(n.)

1. the power of moving quickly and easily; nimbleness
2. the ability to think and draw conclusions quickly



“We do Agile.”

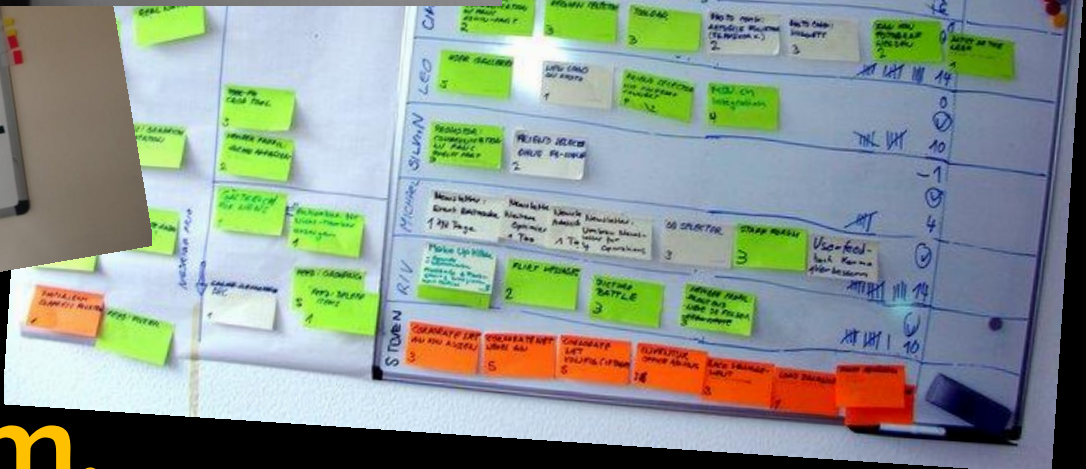
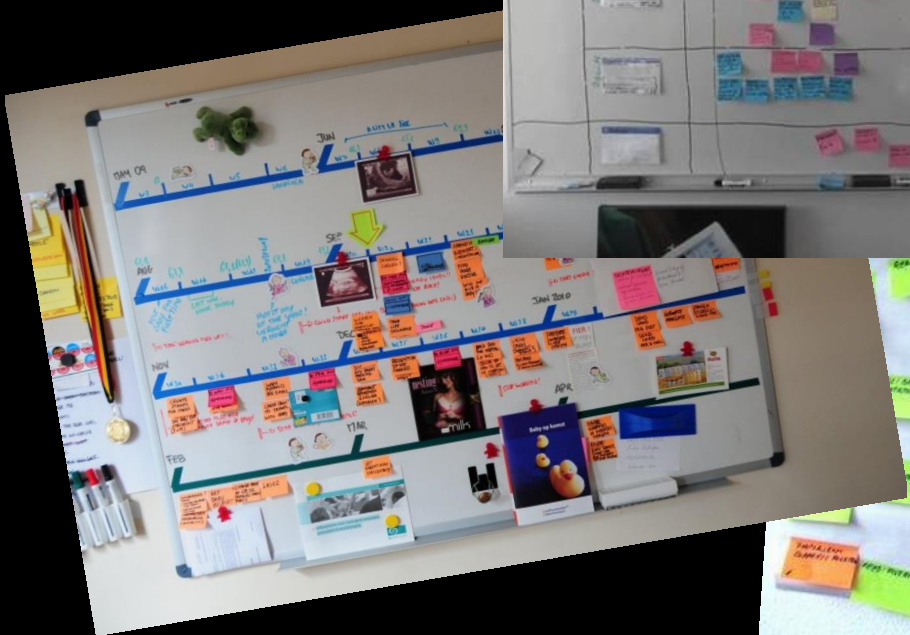
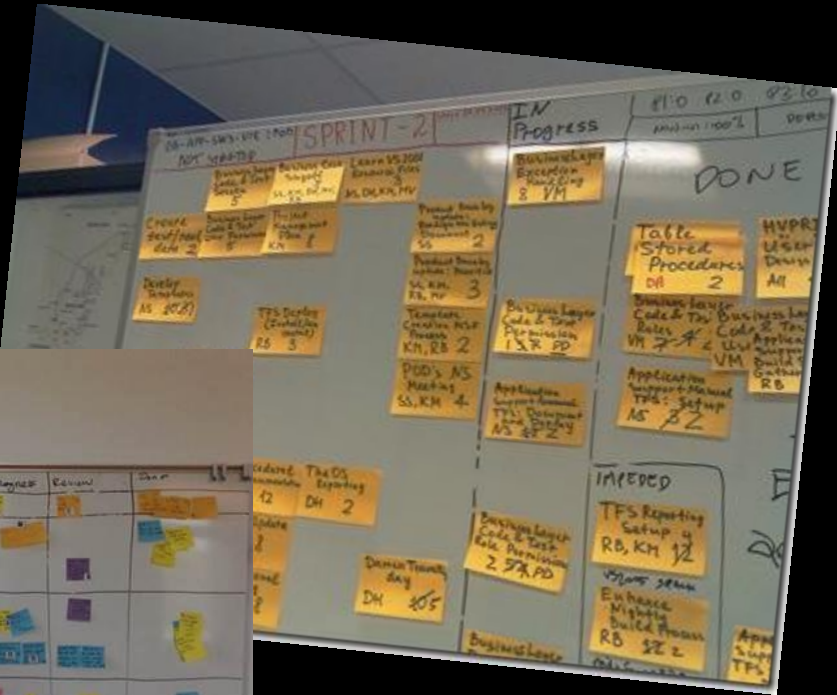
You know you *do*
Agile if...

JUST DO IT.

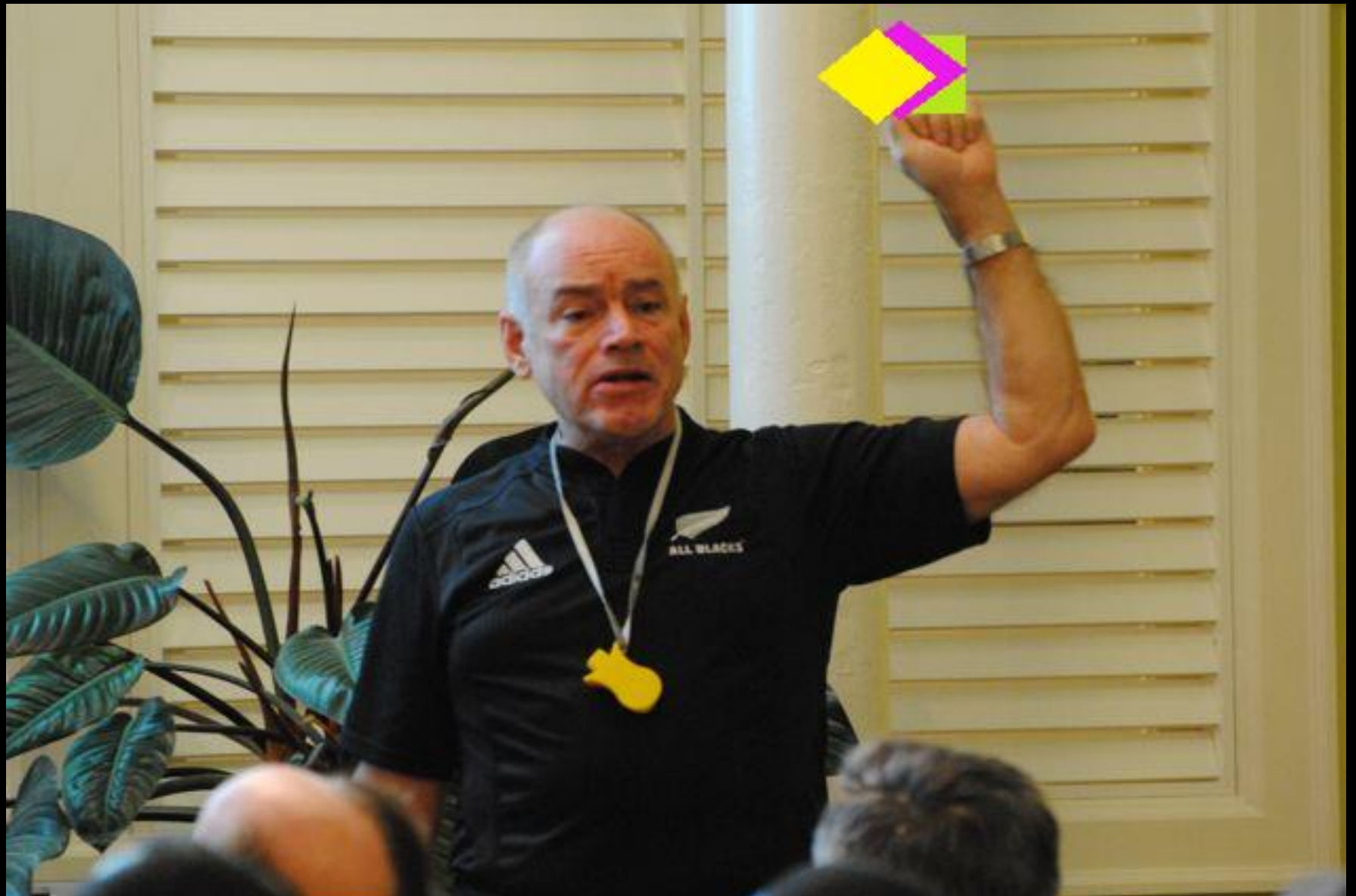


You “co-located”.





You "do" Scrum.





Manifesto for Agile Software Dev.

- INDIVIDUALS AND INTERACTIONS OVER PROCESSES AND TOOLS
- WORKING SOFTWARE OVER COMPREHENSIVE DOCUMENTATION
- CUSTOMER COLLABORATION OVER CONTRACT NEGOTIATION
- RESPONDING TO CHANGE OVER FOLLOWING A PLAN

W
T
G
A



Individuals & Interactions over Processes & Tools
Working Software over Comprehensive Documentation
Customer Collaboration over Contract Negotiation
Responding to Change over Following a Plan

12 Principles of Agile Software Development

1. Satisfy the customer through early and continuous delivery.
2. Welcome changing requirements, even late in development.
3. Deliver working software frequently
4. Business people and developers work together daily
5. Build projects around motivated individuals.
6. Convey information via face-to-face conversation.
7. Working software is the primary measure of progress.
8. Maintain a constant pace indefinitely.
9. Give continuous attention to technical excellence
10. Simplify: maximizing the amount of work not done
11. Teams self-organize.
12. Teams retrospect and tune behavior

“We do Agile.”

“Sure, I workout.”



“But I’m on a diet.”

Oh, yeah... a
DIET soda, too.

H

OF FOOD



None of my yoga
pants have ever
been to yoga.



your  cards
someecards.com

See, I can do Agile.



I think...

“Whatever
happened to
being Agile ?”



LOST

CONFUSED

UNSURE

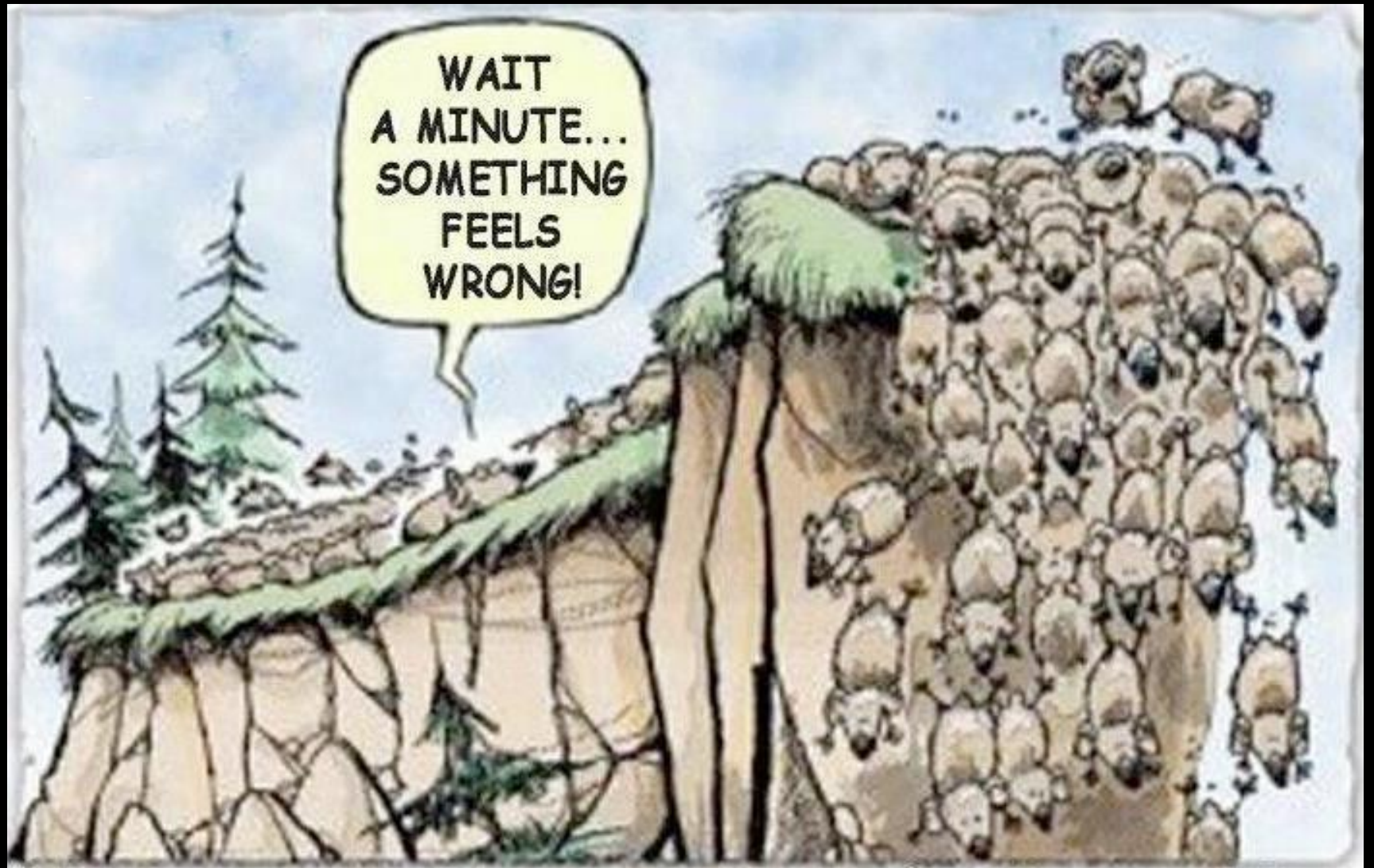
UNCLEAR

PERPLEXED

DISORIENTED

BEWILDERED

WAIT
A MINUTE...
SOMETHING
FEELS
WRONG!



JIRA Product Team Board

Search: QA FY 2013 - 8.7.13 | Select PL/TEAM | Post View | Due Within 1 Week | Only My Issues | Recently Updated | Bug | OK | Content | Design | Dev

To Do

- PM-6504 Enterprise 2.2 UX
- PM-6524 Suggestions Highlight
- PM-6534 Check compatibility with SP 5.0

In Progress

- PM-6504 Analyze purchase flow buffer
- PM-6524 Customer Interview Template

Waiting

- PM-6504 Refresh email strip

Done

- PM-6504 Update new features block
- PM-6524 Update footer with latest releases
- PM-6534 Checking gtm version

IN PROGRESS

AP / AR / FI / HR Systems

- Review headcount budget with F&A
- Switch AP X1 system to new server
- Develop laptop refresh rollout schedule
- Resolve iOS Device issue for HR admin group
- Audit preparation
- Deploy new WIFI routers in northwest region

Sales / Marketing Systems

- Reset security access for code release management
- Develop New Ordering Process
- Install new platform: Mktg system

DONE

- Rollout new platform to support Sales Team A
- Monitor went turn on
- Configure new printers
- Provide new mobile device policy

Product Backlog

Product Backlog

- Service my car new... Technician will... Customer will...
- Technician can... Technician will... Technician will...
- Technician can... Technician will... Technician will...
- Technician can... Technician will... Technician will...

Shopping Team

Recent Activity

Correct Revenue Detail Trend

Fast Month Deficits by State for Order Program

Task Board

Filters: Add Filter

NOT STARTED

- Make functionality for admin tool
- Company calendar is not updated
- Manage team calendar
- Allow users to log in as Managers to
- Make possible employees to

COMMITTED

- Send notification for vacation
- Add different types of vacations
- ES Grid only show display correctly
- Generate employee/team
- ES Grid only show display correctly
- Show calendar incomes adapt
- Send notification for approval
- Show employees' vacation
- Calendar does not display the dates
- Add comment/section
- Implement calendar logs
- Send vacation history
- Show internet permission
- Add voting
- Add attachments
- Send distributed team
- Send notifications team
- Team leaders can edit each of

IN PROGRESS

- Implement calendar logs
- Implement calendar logs
- Implement calendar logs
- Implement calendar logs

Acme Development

Current Iteration (SIT) | Aug 26, 2013 - Sep 10, 2013

Progress & People

Burndown

Velocity

Iteration Summary

Iteration Estimate

ID	Name	Workflow Step	Priority	Assigned To	Remaining Estimate
12	add success stories section	Testing	Medium	Jodie Gilmore (Dev)	4.9 hrs - Total: 78.7 hrs
23	create new user rights for editing/submitting success stories	Approved	Medium	Cathy O'Leary (Dev)	16 hrs
24	add content links for success stories	Development	Medium	Cathy O'Leary (Dev)	17 hrs - Total: 87 hrs
31	add new product to product pages	Approved	High	Cathy O'Leary (Dev)	10 hrs
67	add user tagging to product pages	Requested	Medium	Cathy O'Leary (Dev)	80 hrs
28	Expand long help screen for corp web page	Approved	Medium	Cathy O'Leary (Dev)	3 hrs
12	add success stories section	Testing	Medium	Jodie Gilmore (Dev)	4.9 hrs - Total: 78.7 hrs
20	create success stories list structure for each product	Ready for Testing	Medium	David Roff (Dev)	12.5 hrs
60	expand product class to store multi-language text	Waiting for Approval	Low	David Roff (Dev)	64 hrs
6	create date picker	Development	Medium	Jacob Canuso (Dev)	5.4 hrs
12	add success stories section	Testing	Medium	Jodie Gilmore (Dev)	4.9 hrs - Total: 78.7 hrs
24	add content success stories to Product listings	Development	Medium	Jacob Canuso (Dev)	5.3 hrs
63	add new product to support pages	Approved	Medium	Jacob Canuso (Dev)	4 hrs
12	add success stories section	Testing	Medium	Jodie Gilmore (Dev)	4.9 hrs - Total: 78.7 hrs
49	create new security rights for admin of success stories	Approved	Medium	Jodie Gilmore (Dev)	16 hrs
50	add content links for success stories	Waiting for Approval	Low	Jodie Gilmore (Dev)	24 hrs
26	Update links to use the new subdomain URL	Approved	High	Jodie Gilmore (Dev)	4 hrs
36	implement new button images on login page	Approved	Medium	Jodie Gilmore (Dev)	2.5 hrs
17	add HTML test control to About Mea pages	Testing	Low	Marcus Funches (QA)	0.7 hrs
9	create link for each support article to its associated product	Ready for Testing	Medium	Marcus Funches (QA)	1.4 hrs

LOOK AT ME ACT LIKE A TOTAL ARSE



WHILST I USE THESE TOOLS



Did we **FORGET** ?

INDIVIDUALS & INTERACTIONS...



...over Processes & Tools

THOSE WHO DO NOT
REMEMBER THE PAST
ARE CONDEMNED
TO REPEAT IT.

We have come to value:

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

Kent Beck, Mike Beedle, Arie van Bennekum, Alistair Cockburn, Ward Cunningham, Martin Fowler, James Grenning, Jim Highsmith, Andrew Hunt, Ron Jeffries, Jon Kern, Brian Marick, Robert C. Martin, Steve Mellor, Ken Schwaber, Jeff Sutherland, Dave Thomas

© 2001, the above authors





Scrum Rules



No Interruptions!



Scrumbut?





“Whatever
happened to
being Agile ?”

Organization?

Team?

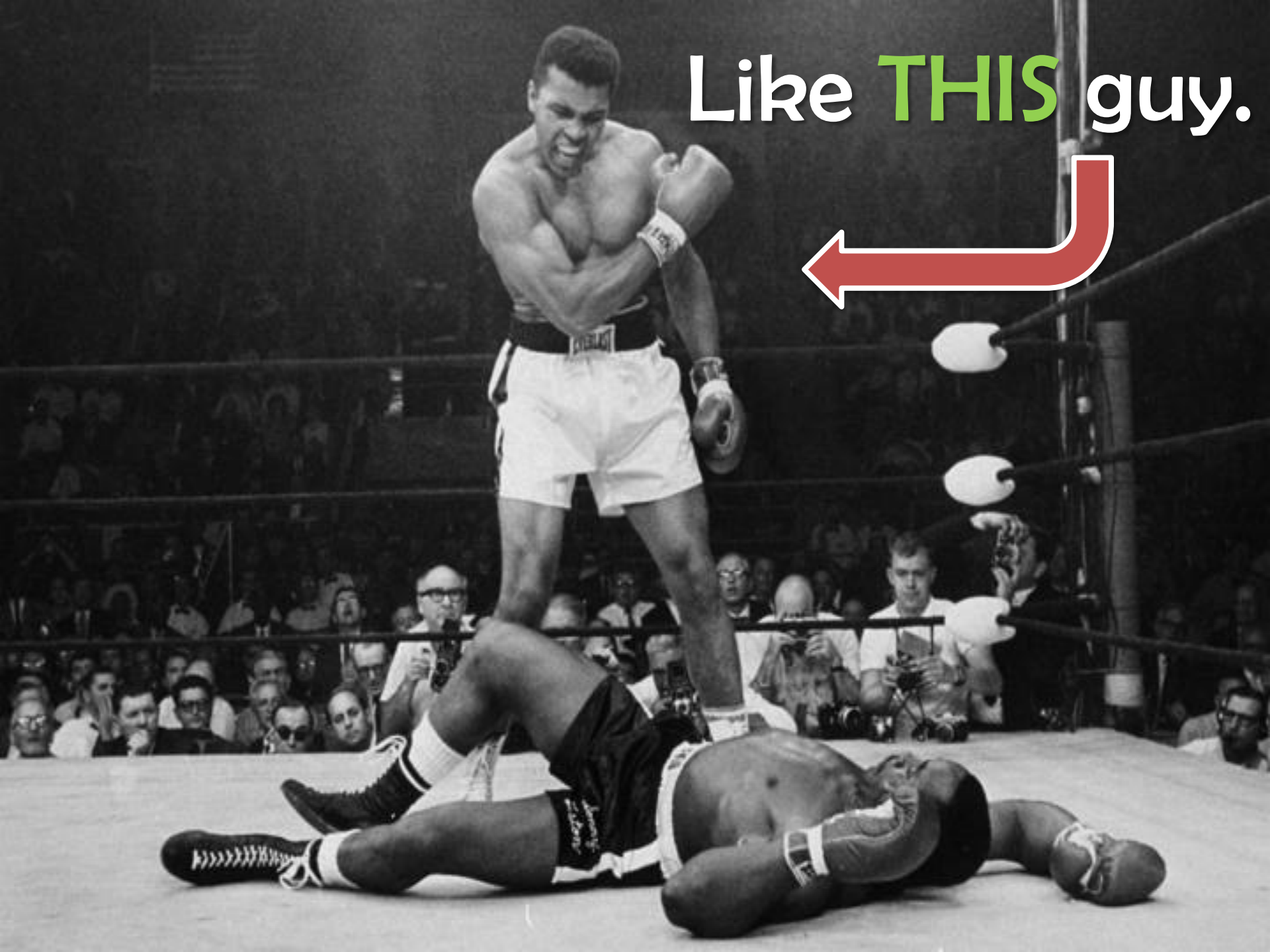
Self?

BE ATHLETIC

Not like **THIS** guy...

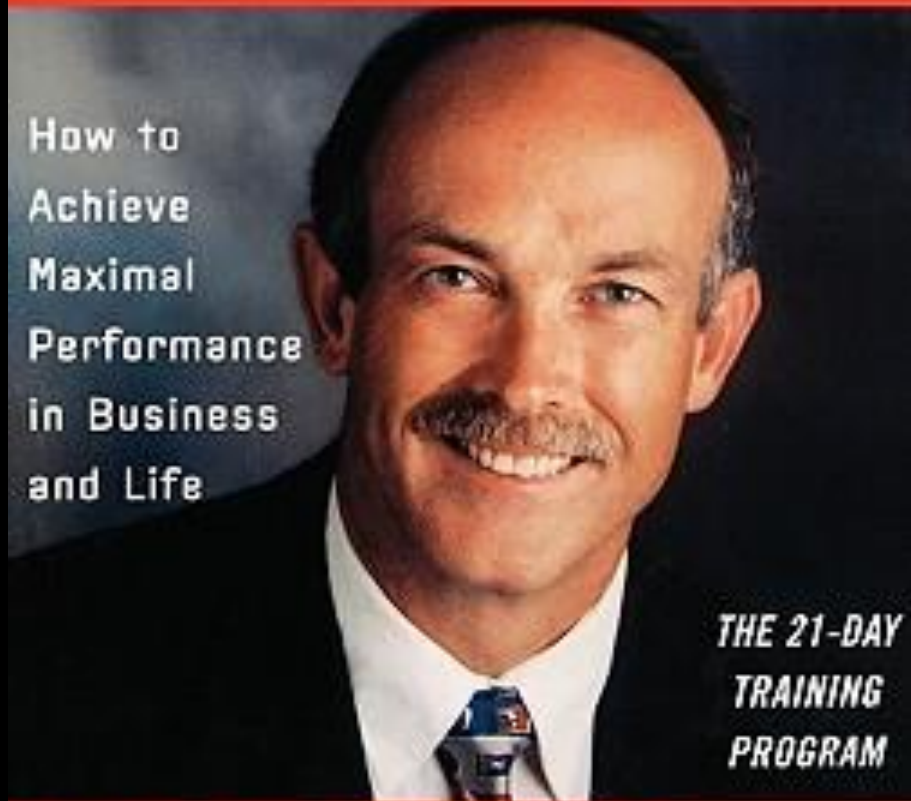


Like **THIS** guy.



THE CORPORATE ATHLETE

How to
Achieve
Maximal
Performance
in Business
and Life



*THE 21-DAY
TRAINING
PROGRAM*

JACK GROPPPE, Ph.D.

with BOB ANDELMAN Foreword by JAMES E. LOEHR

“Executives and employees in the new millennium can protect their health and happiness and continue to perform at high levels only by doing what athletes do—train...

You must become a Corporate Athlete, which means **adapting the training mentality of elite, high-performance athletes.**”

-- Jack Groppe

“So, what does it
mean to be
Athletic?”

AGILITY

**So, how do you
start?**

START

with the

END in mind.



VISION

A vision without a plan is just a dream. A plan without a vision is just drudgery. **But a vision with a plan can change the world.**

- Old Proverb

Vision Plan

I **understand** (the need),

I **know** (what needs to be done).

Therefore,

I **see** (what it could look like).

So, I must **do** (the plan).

VISION: A system that unifies the operations management process.



Release	Iteration	Track 1 (Onorato)	Track 2 (Vulhop)	Track 3 (Gaskill?)	Track 4 (Maint./Enhance - All)	Business Change Management					
4/15/2014	I-81	Refactor UI	DFR Enhancements		Reserved for Maintenance, Bug Fixes, Usability Enhancements, Functional Enhancements, Queries/Reports/Audits, etc.						
4/26/2014	I-82										
5/10/2014	I-83		Test Environment Setup								
5/27/2014	I-84	Mult. Contracts to Customer Mult. Terms to Contract (3 Iterations)	Consumption Integration (Choice Industrial/Directbill) (3 Iterations)								
6/10/2014	I-85										
6/21/2014	I-86						6/21 - Consumption Load Process Changes				
7/8/2014	I-87	Submit Sale: Renew/Modify/B&E (3 Iterations)	Pricing Sheet Scrape Process IMA Approval Screen (4 Iterations)	C&I Broker Portal (6 Iterations)		Reserved for Maintenance, Bug Fixes, Usability Enhancements, Functional Enhancements, Queries/Reports/Audits, etc.	6/21 - Change to mult. Contracts per Customer, Term around Contract Details, New Submit process for R/M/B&E				
7/22/2014	I-88										
8/2/2014	I-89										
8/19/2014	I-90	Invoicing Query Cons. Invoicing IMA Module Testing, Cleanup, Warranty/Prod Support *Retire Access Client* (4 Iterations)	List Values Cleanup (e.g. Sales Entity, Pool, Marketer, etc.) (3 Iterations)	C&I Sales Commissions (9 Iterations)			Reserved for Maintenance, Bug Fixes, Usability Enhancements, Functional Enhancements, Queries/Reports/Audits, etc.	8/19 - Supply/Sales/Ops Deal Sheet Processing Changes			
9/2/2014	I-91										
9/13/2014	I-92										
9/30/2014	I-93				9/30 - Invoicing in IMA, parallel testing, Retire Access Client						
10/14/2014	I-94	Party Model & Customer-Prospect Unification (5 Iterations)	Contract Document Creation (4 Iterations)	C&I Sales Commissions (9 Iterations)	Reserved for Maintenance, Bug Fixes, Usability Enhancements, Functional Enhancements, Queries/Reports/Audits, etc.			9/30 - Broker Portal in place, change to Broker Commissions management processes			
10/25/2014	I-95										9/30 - Changes to use of identifying values in C&I data
11/11/2014	I-96										
11/22/2014	I-97										
12/9/2014	I-98								11/22 - Begin changes to creating Contracts/Exhibits from IMA data, given Sales Rep entry of info		
12/23/2014	I-99		Consumption Load Consolidation (Traditional) (4 Iterations)			Reserved for Maintenance, Bug Fixes, Usability Enhancements, Functional Enhancements, Queries/Reports/Audits, etc.		12/9 - Changes to Prospect/Customer Management processes in systems			
Jan 2015	100/101						Jan '15 - Parallel testing commissions reports, moving to new processes				
Feb 2015	102/103						Feb '15 - Traditional Consumptions not loaded manually where possible				

C&I Deal Sheet Approval Processing

Project Analysts

Background

C&I Operations Sales Order Processing applies to 3 major categories of activities: 1) Product/Contract Management, 2) Customer Management, and 3) Sales Entry Management. The Choice Sales Consolidation project provided C&I Operations with the ability to perform new sales submission through IMA for both its and Choice 2 accounts (additional sale types will be accommodated in another part of the C&I Data Consolidation project).

This effort will focus on eliminating the manual hand-keying of Contract information (information from C&I Pricing Sheets, including volumes) from their operational reports, by automating the load of this information into the Industrial Database and display it for approval processing.

Significant benefits of this effort include: elimination of hand-keying, reduction of data entry errors, faster accessibility to information, promoting the Ops Analyst duties from data entry to a quality management function, and allowing Supply to demand information earlier in the business process for improved forecasting and other analysis.

Currently, Supply Dev Team has a process in place that picks up Pricing Sheets for Fixed Gas deals. The process includes scraping a tertiary tab on the deal sheet and loading it to separate Supply schema in the Industrial Database. There, the Forecasting process picks up the data to use for Supply's fixed Industrial Demand Position.

The intent here is to leverage the same process for all deal types, including variable and Electric deals.

Pre-Requisites

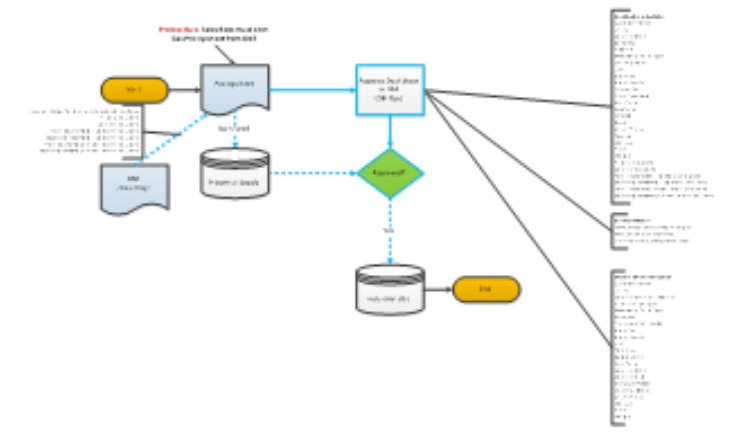
1. Multiple Contracts to Customer
2. Multiple Terms to Contract
3. Deal Sheet Directories Created
4. Scan Tabs created on Deal Sheets

Requirements

1. Fixed Gas deals must be scanned and loaded to Supply schema (this is already done by C&I Demand Capture process created by Supply)
2. Gas Deal sheets will include all Primary, Co-Yam)
3. Variable Gas deals must be scanned and lo
4. Fixed Electric deals must be scanned and lo

Release	Iteration	Track 1 (Onorato)	Track 2 (Vulhop)
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4/26/2014	I-82		
5/10/2014	I-83		Test Environment Setup
5/27/2014	I-84	Mult. Contracts to Customer Mult. Terms to Contract (3 Iterations)	Consumption Integration (Cho Industrial/Directbill) (3 Iterations)
6/10/2014	I-85		
6/21/2014	I-86		
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10/14/2014	I-94		
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11/11/2014	I-96		C&I Sales Commissions (4 Iterations)
11/22/2014	I-97		
12/9/2014	I-98		
12/23/2014	I-99		Consumption Load Consolidation (Traditional) (4 Iterations)
Jan 2015	100/101		
Feb 2015	102/103		

Future Vision



Business Change Management

11 - Consumption Load Process Changes

11 - Change to mult. Contracts per Customer, Term

Jan '15 - Parallel testing commissions reports, moving to new processes

Feb '15 - Traditional Consumptions not loaded manually where possible

Have a

PLAN

Even if it's not perfect.

(it will change)





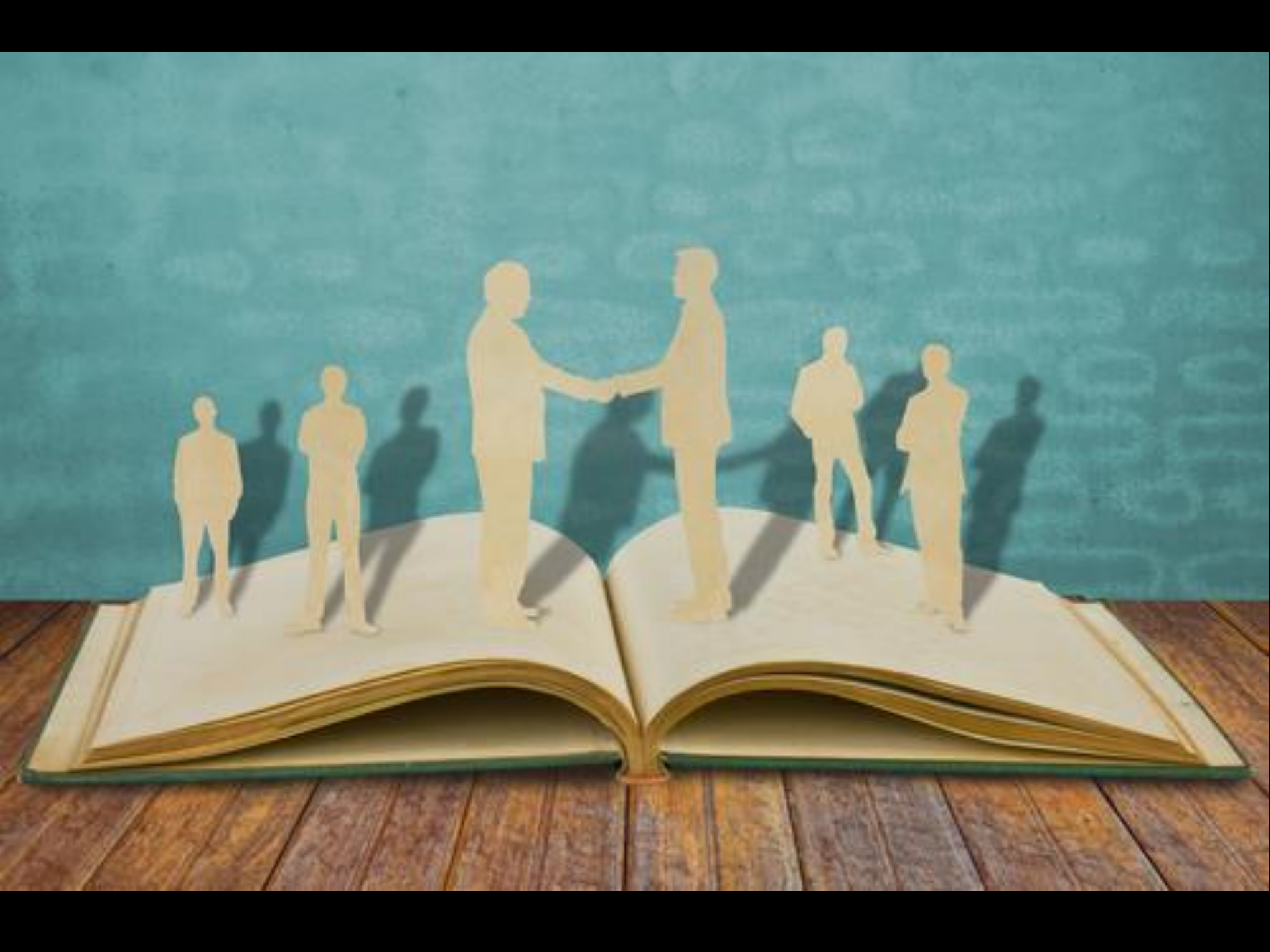
HAVE A PLAN



**JUST BE ABLE TO
CHANGE IT**



**OK, I've got a
plan. What's next?**



Business

I.T.













Focus on

GOAL

over

role.



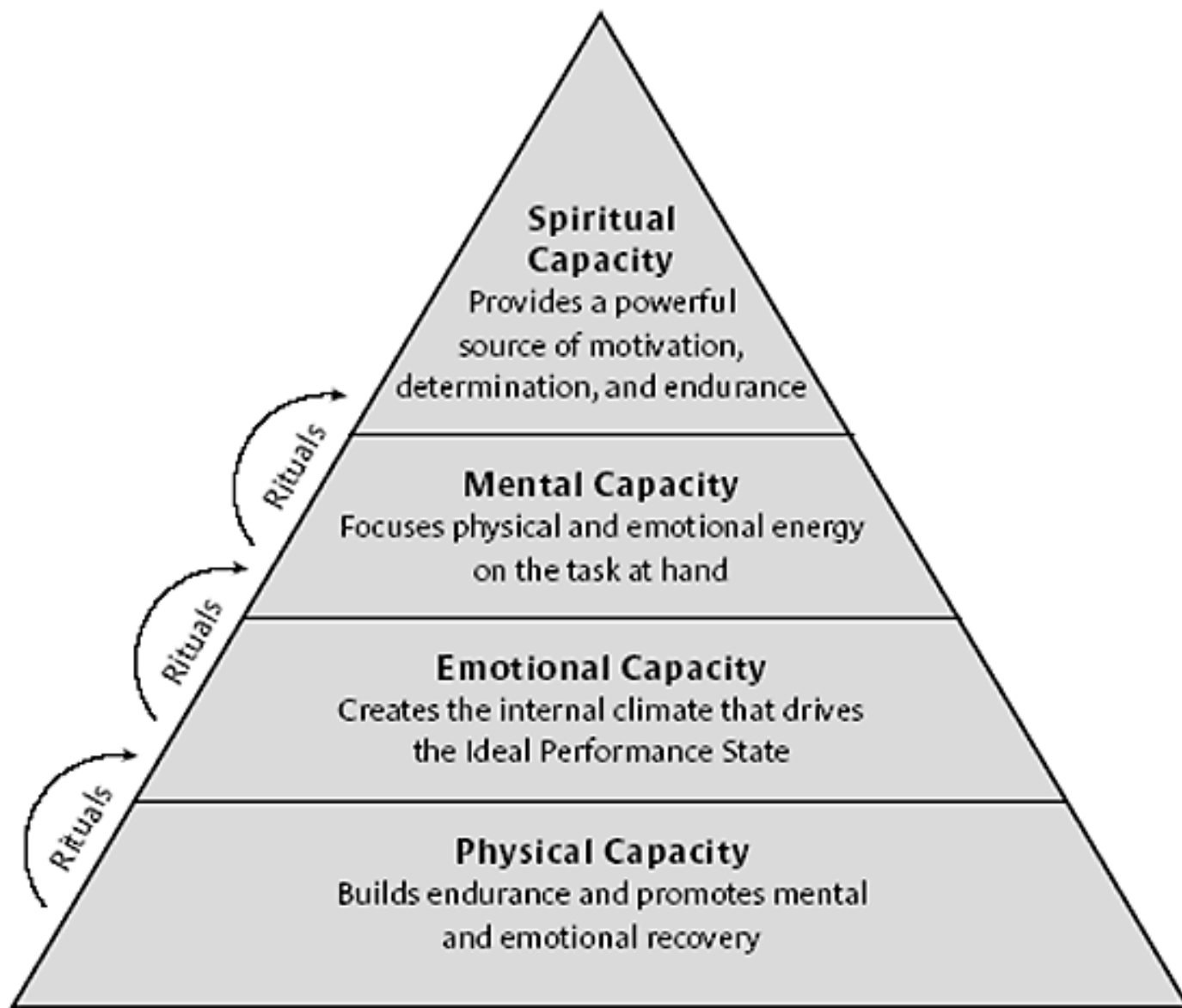
How to *achieve*
the GOAL?

STRENGTH

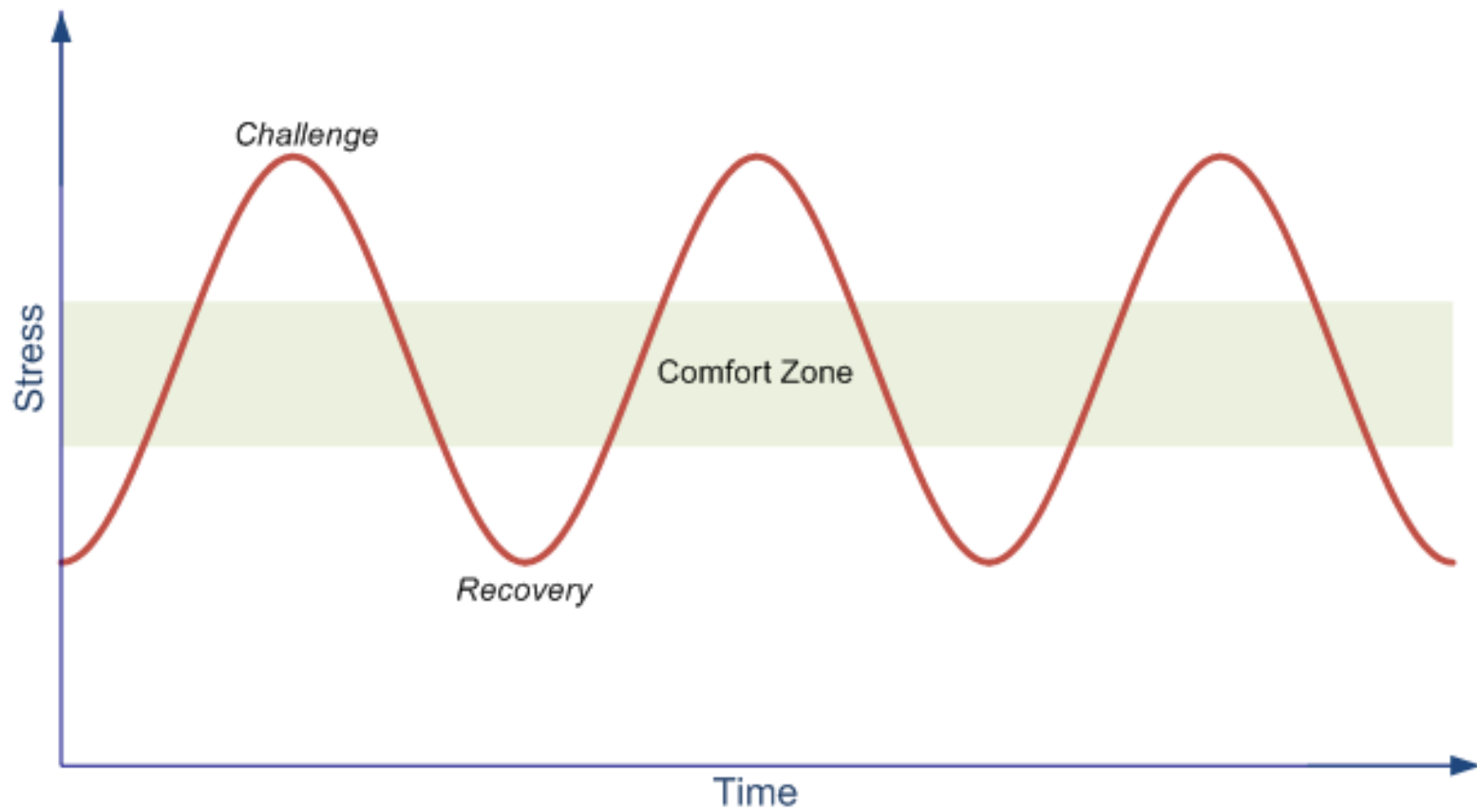
AGILITY

STAMINA

POWER











Move
at the appropriate
SPEED
for the intended
ACTION.



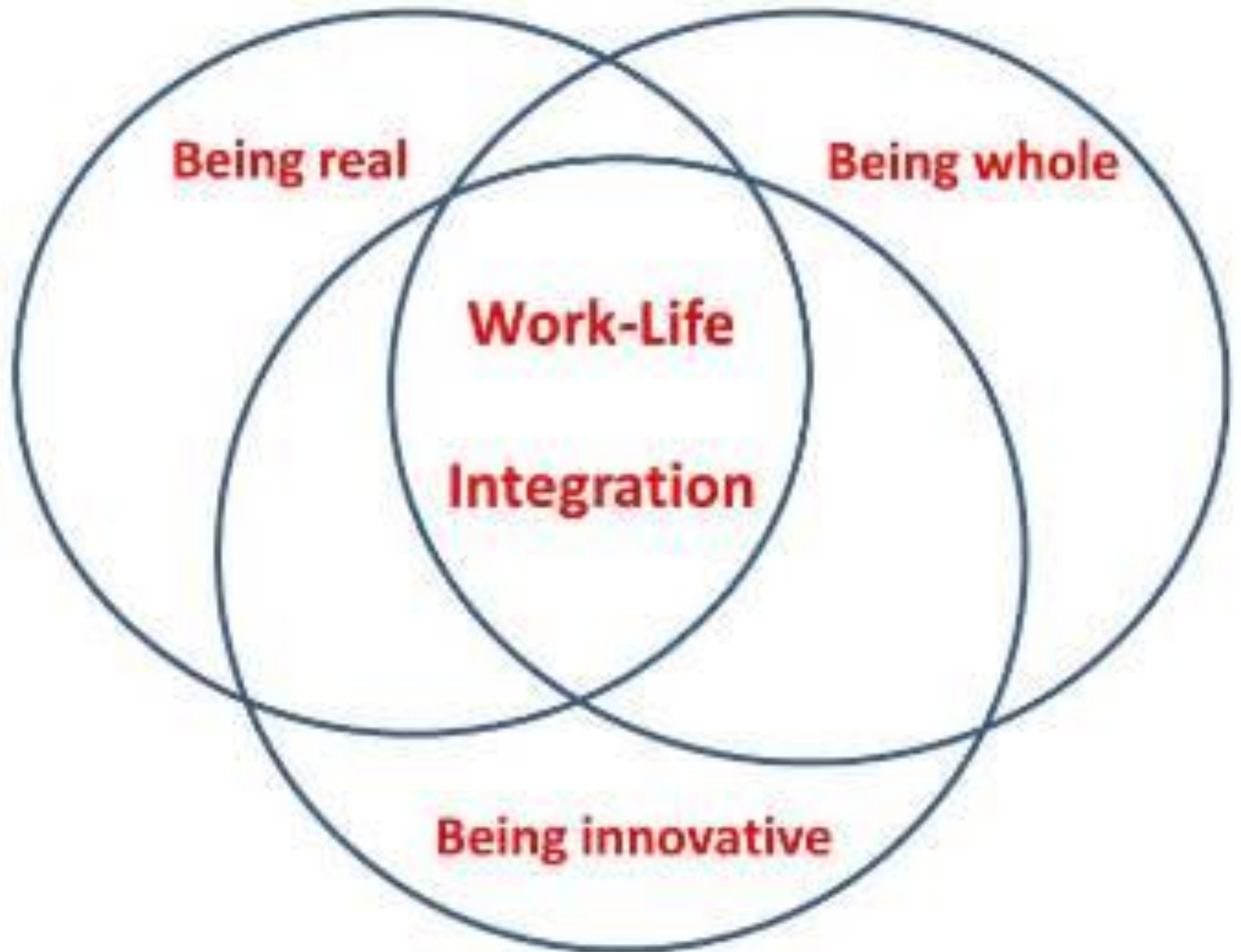
Overtime Sick Tired
Dread Health No Time Headache
Stress Bills Payments
No Sleep Stress Debt
Fear Work
Worry Job
Anxiety Retirement
Savings Anxiety
Overdue Expectations
Insuran Time Management
Fear Late Nights
Late N ear





BALANCE





**Integrate
work and life.**

WILL-TO-WIN



I play to win,
whether during
practice or a real
game.

I will not let
anything get in the
way of me and my
competitive
enthusiasm to win.

- Michael Jordan



Play
to
WIN.

DETERMINATION

INITIATIVE

MOTIVATION

AUTONOMY

MASTERY

PURPOSE



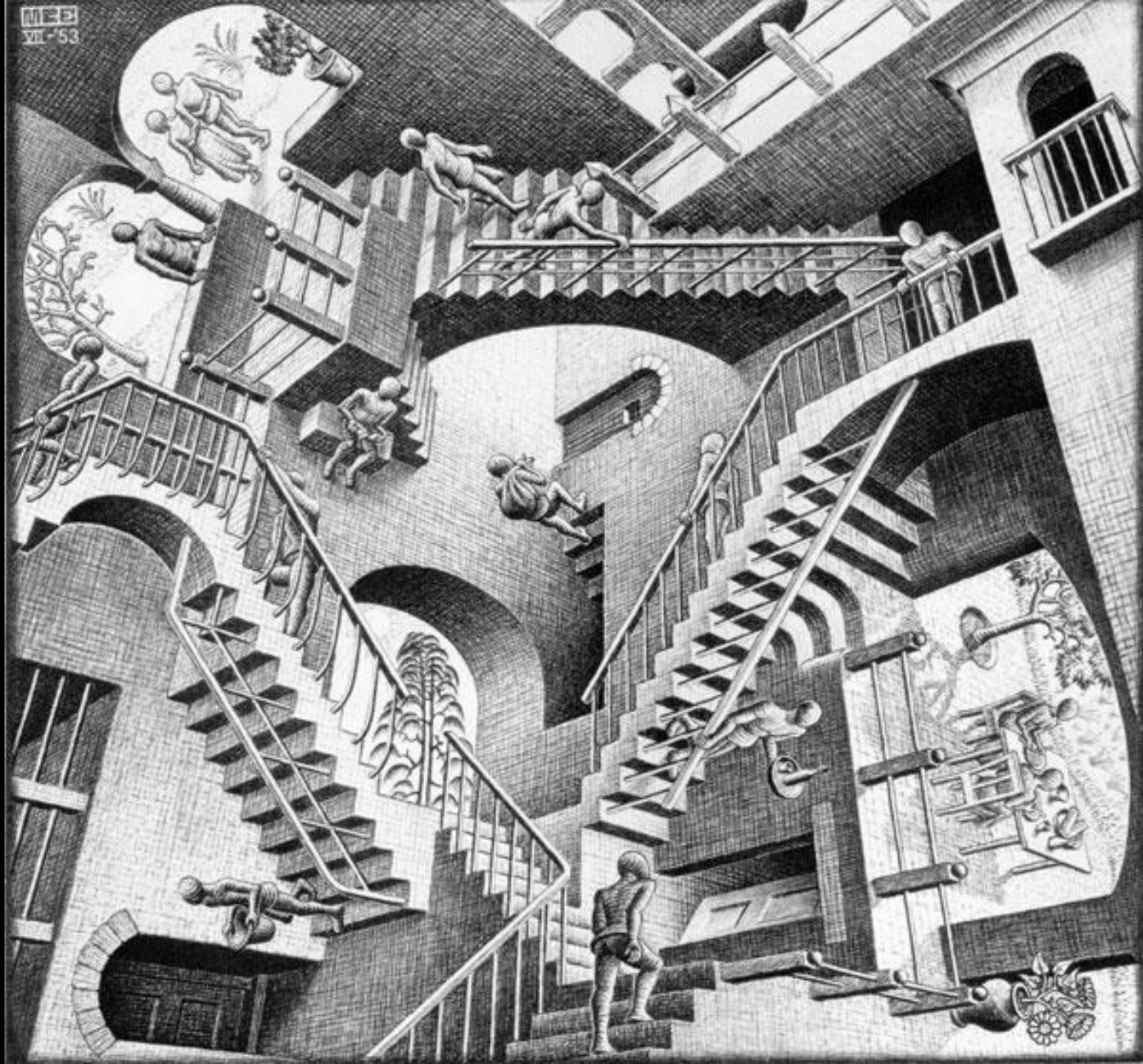
IT TAKES



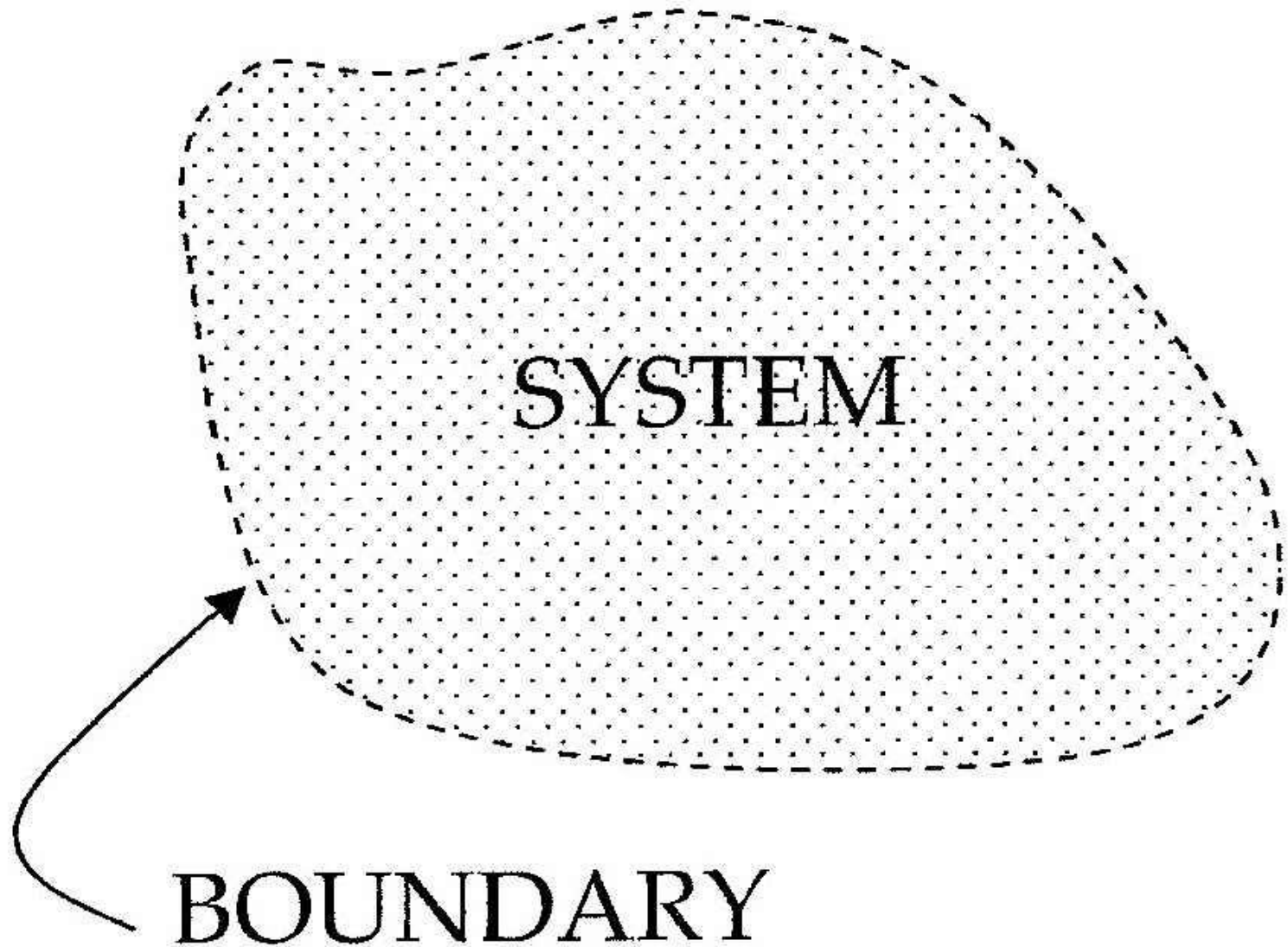
COURAGE

EMPOWER

**and inform to
achieve the highest
levels of
engagement.**



SURROUNDINGS



SYSTEM

BOUNDARY

Constraints

breed

INNOVATION.

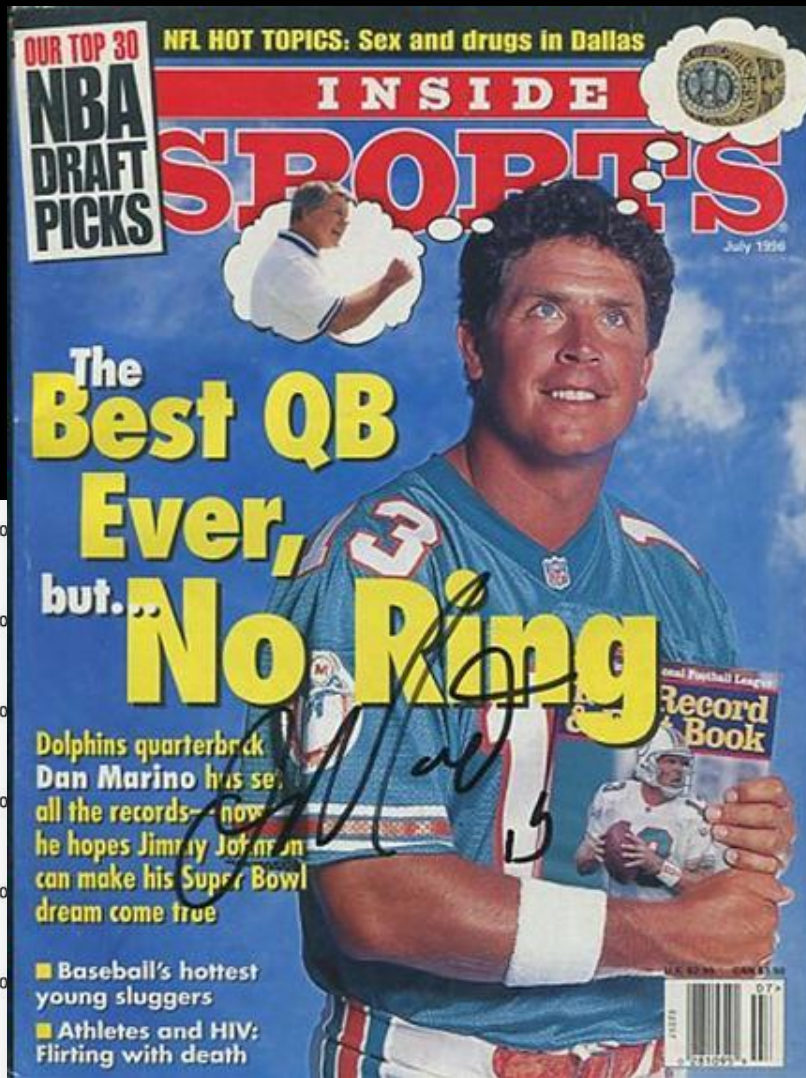
CONFIDENCE



DEATH MARCH

Just. Keep. Coding.





Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Brees	343	216	421	363	330	320										
Marino	311	234	296	257	429	226	321	316	282	422	246	338	192	470	404	340



PROJECT X

Status: **“Done”**

Story Points: **1000**

Business

Value: **Not really sure...**









**Build
TRUST**

**through constant
COMMUNICATION,
TRANSPARENCY,
and
RELIABILITY.**



STRENGTH
AGILITY WILL-TO-WIN
DETERMINATION
CONFIDENCE
TOUGH-MINDED
COORDINATION STAMINA
INITIATIVE
POWER
BALANCE
MOTIVATION

Any Kind of 10 Principles of Athletic ~~Software~~ Development

1. Start with the end in mind.
2. Have a plan, even if it's not perfect (it will change).
3. Focus on the goal over role.
4. Move at the appropriate speed for the intended action.
5. Integrate work and life.
6. Play to win (go for the gold).
7. Empower and inform to achieve highest levels of engagement.
8. Constraints breed innovation.
9. Build trust through constant communication, transparency, and reliability.
10. Continuously deliver value, no matter the size (size doesn't matter).

the **ATHLETIC** MANIFESTO

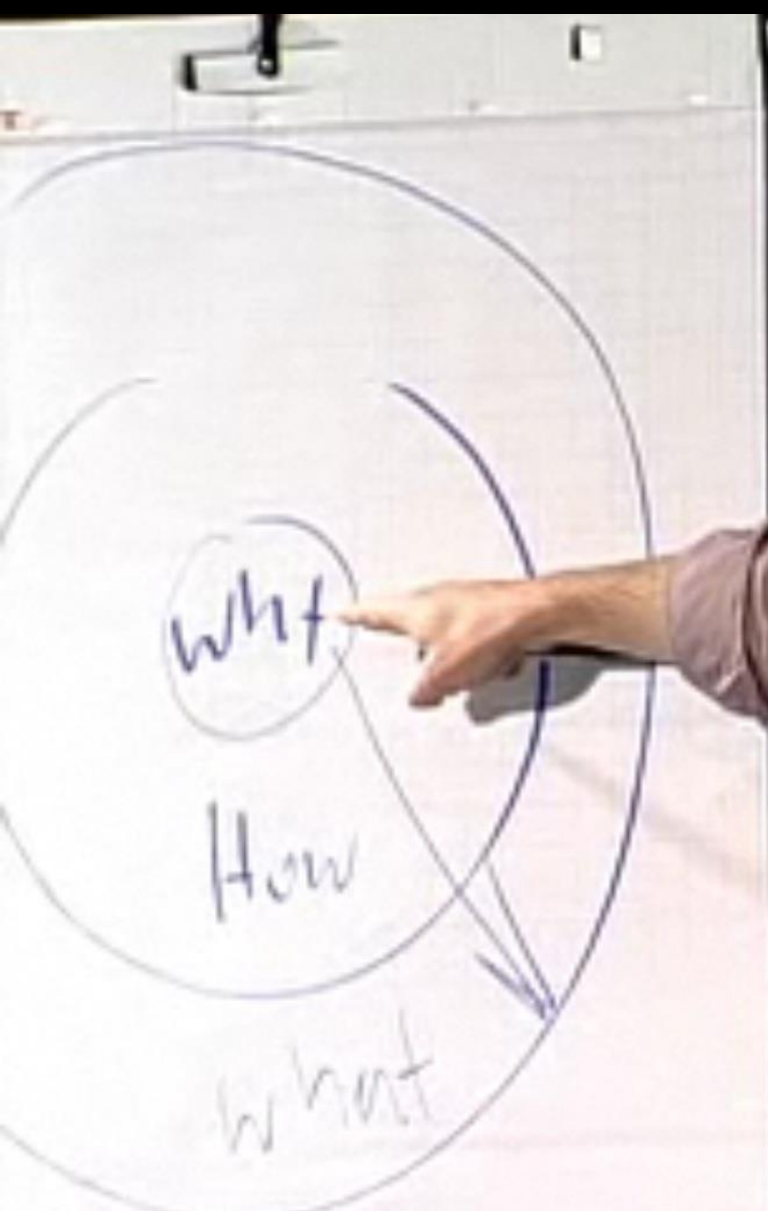
- 1 **BUSINESS INTEGRATION**
over departmental differentiation
- 2 **CULTURE OF COMMUNICATION**
over prescriptive rules and templates
- 3 **INTENTIONAL VISION**
over eventually emergent architectures
- 4 **WINNING OPTIMAL VALUE**
over settling for minimally acceptable

What's the
point?











Being an **ATHLETE** doesn't start or stop with the game.

Athleticism starts from **WITHIN**.

The athlete **OWNS** the sport and it becomes part of him.

BEING athletic means carrying the **VALUES**, **MINDSET** and **PRINCIPLES** throughout every aspect of your **LIFE**.



Remember...





**For me life is continuously being hungry.
The meaning of life is not simply to exist,
to survive, but to move ahead, to go up,
to achieve, to conquer.**

Be

Agile

Obligatory Social Network / Contact Page



brandon.s.childers



dvandreli



brandonchilders



dauidaesanlim



brandonchilders



dvandreli